



Longfield Learning Journey



Year Group: 9	Unit of work: Non-Exam-Assessment	Term: 1.1		
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Skills:	Context:	R	A	G
AO1: Identify, investigate and outline design possibilities to address needs and wants.	Using on of the exam board set contextual challenges.			
AO2: Design and make prototypes that are fit for purpose	Using on of the exam board set contextual challenges.			
AO3: Analyse and evaluate	Design decisions and outcomes, including for prototypes made by themselves and others Wider issues in design and technology			

Content: Non-exam assessment	R	A	G
A – Understand why it is important to Identifying & investigating design possibilities			
B - a design brief & specification			
C - Generating design ideas using a variety of approaches			
D - Developing design ideas using 3D and mathematical modelling.			
E - Realising design ideas			
F - Analysing & evaluating			

K <i>What you know</i>	W <i>What you want to know</i>	L <i>What have you learned</i>